

21AML04	HARDWARE ARCHITECTURE FOR MACHINE LEARNING	L	T	P	C
		3	0	0	3
<b>Course Objectives</b>					
<ul style="list-style-type: none"> <li>Learn about architectural techniques to design hardware for training and inference in machine learning systems</li> <li>Know more about Hardware platforms</li> <li>Know about different accelerators</li> </ul>					
<b>UNIT I</b>	<b>INTRODUCTION TO MACHINE LEARNING</b>	<b>9 Hours</b>			
Introduction to machine learning – Linear Regression Models: Least squares, single & multiple variables, Bayesian linear regression, gradient descent, Linear Classification Models: Discriminant function – Probabilistic discriminative model - Logistic regression, Probabilistic generative model – Naive Bayes, Maximum margin classifier – Support vector machine, Decision Tree, Random forests					
<b>UNIT II</b>	<b>CONVOLUTIONAL NEURAL NETWORKS</b>	<b>9 Hours</b>			
CNN Architectures – Convolution – Pooling Layers – Transfer Learning – Image Classification using Transfer Learning – Recurrent and Recursive Nets – Recurrent Neural Networks – Deep Recurrent Networks – Recursive Neural Networks – Applications.					
<b>UNIT III</b>	<b>HARDWARE PLATFORMS</b>	<b>9 Hours</b>			
Computing need for machine learning; Overview of hardware platforms for training and inference (CPU, GPU, GPU+DSP, FPGAs, ASIC)					
<b>UNIT IV</b>	<b>ARCHITECTURES</b>	<b>9 Hours</b>			
ASIC design for machine learning; GPU based acceleration for ML; FPGA based acceleration for ML; Hardware-software co-optimization for machine learning					
<b>UNIT V</b>	<b>APPLICATIONS</b>	<b>9 Hours</b>			
Images segmentation – Object Detection – Automatic Image Captioning – Image generation with Generative adversarial networks – Video to Text with LSTM models – Attention models for Computer - Software libraries (PyTorch)					
<b>UNIT VI</b>	<b>RECENT TRENDS</b>				
Recent Hardware Platforms available					
<b>TOTAL PERIODS: 45</b>					
<b>Course Outcomes:</b>					
At the end of the course, Students can able to					
<ul style="list-style-type: none"> <li>Know about architectural techniques to design hardware for training and inference in machine learning systems</li> <li>Understand various Hardware platforms</li> <li>Know about different accelerators</li> </ul>					
<b>Text books:</b>					
1. Ethem Alpaydin, “Introduction to Machine Learning”, MIT Press, Fourth Edition, 2020.					

**Reference Books:**

1. Huang, Hantao., Yu, Hao. Compact and Fast Machine Learning Accelerator for IoT Devices. Germany: Springer Singapore, 2018.