

21IoT02	INTERNET OF THINGS	L	T	P	C
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<b><u>Course Objectives</u></b>					
<ul style="list-style-type: none"> <li>The main objective of this course is to learn the Internet, which is evolving to connect people to physical things and also physical things to other physical things all in real time.</li> </ul>					
<b>UNIT I</b>	<b>INTRODUCTION TO IOT</b>	<b>9 Hours</b>			
What is the IoT and why is it important? Elements of an IoT ecosystem, Technology drivers, Business drivers, Trends and implications, Overview of Governance, Privacy and Security Issues.					
<b>UNIT II</b>	<b>IOT PROTOCOLS</b>	<b>9 Hours</b>			
Protocol Standardization for IoT – Efforts – M2M and WSN Protocols – SCADA and RFID Protocols – Issues with IoT Standardization – Unified Data Standards – Protocols – IEEE802.15.4–BACNet Protocol– Modbus – KNX – Zigbee– Network layer – APS layer – Security					
<b>UNIT III</b>	<b>IOT ARCHITECTURE</b>	<b>9 Hours</b>			
IoT Open source architecture (OIC) - OIC Architecture & Design principles- IoT Devices and deployment models- IoTivity : An Open source IoT stack - Overview- IoTivity stack architecture- Resource model and Abstraction.					
<b>UNIT IV</b>	<b>WEB OF THINGS</b>	<b>9 Hours</b>			
Web of Things versus Internet of Things – Two Pillars of the Web – Architecture Standardization for WoT– Platform Middleware for WoT – Unified Multitier WoT Architecture – WoT Portals and Business Intelligence.					
<b>UNIT V</b>	<b>IOT APPLICATIONS</b>	<b>9 Hours</b>			
IoT applications for industry: Future Factory Concepts, Brownfield IoT, Smart Objects, Smart Applications. Study of existing IoT platforms /middleware, IoT- A, Hydra etc.					
<b>UNIT VI</b>	<b>LATEST TREND</b>	<b>9 Hours</b>			
Latest trends on IoT Platforms					
<b>TOTAL PERIODS: 45</b>					
<b><u>Course Outcomes:</u></b>					
<ul style="list-style-type: none"> <li>Understand the basic concept of Internet of Things</li> <li>This course enables student to understand the basics of Internet of things and protocols.</li> <li>Students will learn about the middleware for Internet of Things.</li> <li>To understand the concepts of Web of Things</li> </ul>					

**Text books:**

1. Honbo Zhou, "The Internet of Things in the Cloud: A Middleware Perspective", CRC Press, 2012.
2. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), "Architecting the Internet of Things", Springer, 2011.

**Reference Books:**

1. Vijay Madiseti and Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1st Edition, VPT, 2014.
2. Francis da Costa, "Rethinking the Internet of Things: A Scalable Approach to Connecting Everything", 1st Edition, Apress Publications, 2013.