

21AML03	DEEP LEARNING AND ITS APPLICATIONS	L	T	P	C
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<p><u>Course Objectives</u></p> <ul style="list-style-type: none"> To understand the theoretical foundations, algorithms and methodologies of Neural Network To design and develop an application using specific deep learning models To provide the practical knowledge in handling and analysing real world applications. 					
UNIT I	MACHINE LEARNING BASICS	9 Hours			
Learning algorithms, Maximum likelihood estimation, Building machine learning algorithm, Neural Networks Multilayer Perceptron, Back-propagation algorithm and its variants Stochastic gradient decent, Curse of Dimensionality					
UNIT II	DEEP LEARNING ARCHITECTURES	9 Hours			
Machine Learning and Deep Learning, Representation Learning, Width and Depth of Neural Networks, Activation Functions: RELU, LRELU, ERELU, Unsupervised Training of Neural Networks, Restricted Boltzmann Machines, Auto Encoders, Deep Learning Applications					
UNIT III	CONVOLUTIONAL NEURAL NETWORKS	9 Hours			
Architectural Overview, Motivation, Layers, Filters, Parameter sharing, Regularization, Popular CNN Architectures: ResNet, AlexNet - Applications					
UNIT IV	TRANSFER LEARNING	9 Hours			
Transfer learning Techniques, Variants of CNN: DenseNet, PixelNet					
UNIT V	SEQUENCE MODELLING – RECURRENT AND RECURSIVE NETS	9 Hours			
Recurrent Neural Networks, Bidirectional RNNs, Encoder-decoder sequence to sequence architectures - BPTT for training RNN, Long Short Term Memory Networks.					
UNIT VI	CASE STUDY				
Case Study on Neural Networks					
TOTAL PERIODS: 45					
<p><u>Course Outcomes:</u></p> <p>At the end of the course, Students can able to</p> <ul style="list-style-type: none"> Recognize the characteristics of deep learning models that are useful to solve real-world problems. Understand different methodologies to create application using deep nets. Identify and apply appropriate deep learning algorithms for analyzing the data for variety of problems 					
<p><u>Text books:</u></p> <ol style="list-style-type: none"> Ian Goodfellow, YoshuaBengio and Aaron Courville, “ Deep Learning”, MIT Press, 2017. Josh Patterson, Adam Gibson "Deep Learning: A Practitioner's Approach", O'Reilly Media, 2017 					

Reference Books:

1. Kevin P. Murphy "Machine Learning: A Probabilistic Perspective", The MIT Press, 2012.
2. Ethem Alpaydin, "Introduction to Machine Learning", MIT Press, Prentice Hall of India, Third Edition 2014.