

21IOT15	MOBILE APPLICATION DEVELOPMENT FOR IOT	L	T	P	C
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<u>Course Objectives</u> Students can able to <ul style="list-style-type: none"> • Learn mobile application development for Internet of Things (IoT) devices • Learn various components of mobile devices and essential sensors for various application • Learn analytics and security aspects of mobile applications in IoT platforms 					
UNIT I	INTRODUCTION TO IOT ECOSYSTEM	9 Hours			
IoT ecosystem; Industry 4.0; Application development platforms for IoT; IoT Data sources					
UNIT II	SENSOR FOR MOBILE AND HANDHELD DEVICES	9 Hours			
Temperature sensors, Proximity sensor, IR sensors, Image sensors, Motion detection sensors, Accelerometer sensors, Gyroscope sensors, Optical sensors					
UNIT III	SENSOR DATA PROCESSING	9 Hours			
Sensor Data-Gathering and Data-Dissemination Mechanisms; Sensor Database system architecture; Sensor data-fusion mechanisms; Data-fusion Architectures and models					
UNIT IV	PROGRAMMING FRAMEWORKS FOR INTERNET OF THINGS	9 Hours			
IoT Programming Approaches: Node-Centric Programming - Database approach - Model-Driven Development - IoT Programming Frameworks: Android Things - ThingSpeak - IoTivity - Node-RED - DeviceHive - Contiki and Cooja – Zetta.					
UNIT V	COMMUNICATION TECHNOLOGIES FOR LOW POWER WIRELESS INTERACTIONS	9 Hours			
Wireless communications in product development – Bluetooth LE - Near Field Communications (NFC) – WiFi; Prototyping Bluetooth LE with Arduino Nano; Power management strategies and practices					
UNIT VI	CASE STUDY				
Case Study on recent Frameworks					
TOTAL PERIODS: 45					
<u>Course Outcomes:</u> At the end of the course, Students can able to <ul style="list-style-type: none"> • Outlines a fundamental full stack architecture for IoT • Describes various development technologies in each IoT layer • Develops IoT applications using standardized hardware and software platforms. • Creates prototype using low power communication technologies. • Explains IoT solution development from Product management perspective 					
<u>Text books:</u> <ol style="list-style-type: none"> 1. Kale, Vivek. Parallel Computing Architectures and APIs: IoT Big Data Stream Processing 1st edition, CRC Press, 2019. 2. Lea, Perry. Internet of Things for Architects: Architecting IoT solutions by implementing sensors, communication infrastructure, edge computing, analytics, and security, 1st edition, Packt Publishing Ltd, 2018. 					

Reference Books:

1. Fadi Al-Turjman, Intelligence in IoT-enabled Smart Cities, 1st edition, CRC Press,2019
2. Giacomo Veneri, and Antonio Capasso, Hands-on Industrial Internet of Things: Create a powerful industrial IoT infrastructure using Industry 4.0, 1 st edition, Packt Publishing,2018